

RESPONSE TO FINAL OFFICE ACTION

SERIAL NO.: 09/208,696; APPLICANT: Yasuyuki Sekine; AU 3711

EXAMINER: Collins, D.; ATT'Y. DKT.: RM.HPK; FILED: December 10, 1998

symbol being a constituent of the other specified combination of symbols that is indicated on the display portion when movement of the symbols has been stopped.

5. (Amended) The display for a game according to claim 1, wherein the special kind of symbol is distinguished by a special appearance that differs from that of the other symbols.

6. (Amended) The display for a game according to claim 4, wherein the special kind of symbol is distinguished by a special appearance that differs from that of the other symbols.

7. (Twice Amended) The display for a game according to claim 1, wherein the special kind of symbol is indicated in such manner that three or more of identical symbols appear serially one after another in the direction [to be moved on] of movement of the display portion.

8. (Twice Amended) The display for a game according to claim 4, wherein the special kind of symbol is indicated in such manner that three or more of identical symbols appear serially one after another in the direction [to be moved on] of movement of the display portion.

9. (Twice Amended) The display for a game according to claim 5, wherein the special kind of symbol is indicated in such manner that three or more of identical symbols appear serially one after another in the direction [to be moved on] of movement of the display portion.

In the Specification:

Page 4, line 7, after "principle" insert

-- element of playing the game constitutes the watching --.

Page 4, line 8, after "for" insert -- the --.

Page 4, line 10, delete "top" and insert therefor -- a stop --.

Page 4, line 10, after "easily and" insert -- an --.